

Hi, I am Vidhya Appu. I have done my Post Graduation in Interaction Design from the Industrial Design Centre, IIT-Bombay.

Currently, I head Design at Shop101.

Here is a sample of my work. I have thoroughly enjoyed myself while working on these projects!

Hope you enjoy seeing it too!

My stepping stones in Design



PORTFOLIO 2018

Shop101

Your instant online store for free

Democratising commerce!

Helps small merchants sell on WhatsApp, Facebook & Instagram by setting up an online store with end-to-end management

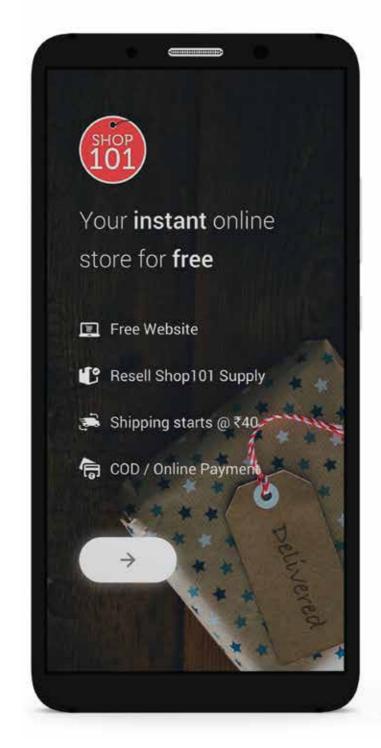
Frictionless instant setup & extremely easy-to-use

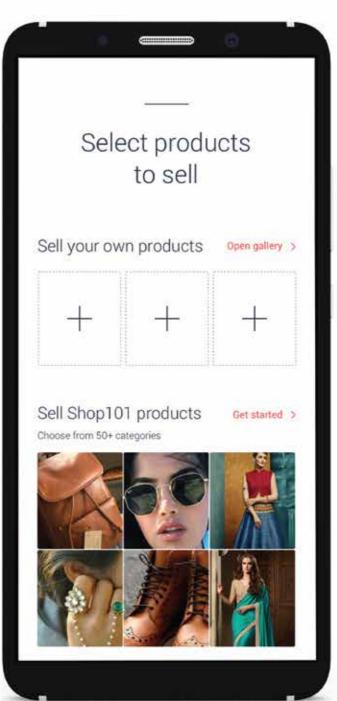
Core product is totally free with no upfront investment

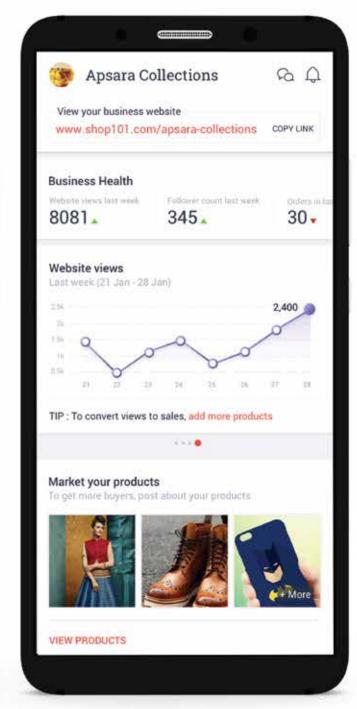
End-to-end solution with pre-integrated services

Pay-per-use & preferential pricing

Merchants need a very simple platform that can enable social commerce

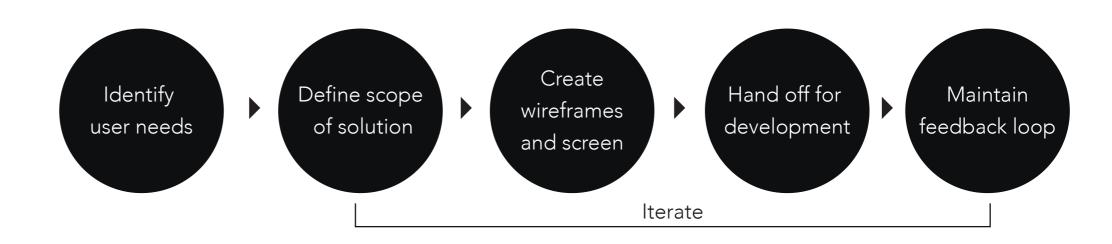






Role: Product building and Design. Identifying user needs and iterating on the solution





The product consists of an app for sellers to set up their e-commerce store and create a website for them. Sellers can share the website link with the customers who can then shop for products . This is huge advantage for sellers who currently work out of WhatsApp or Facebook

Identifying and creating User Personas

Young men 18-25 years

- Highly ambitious
- Aspire to move away first copy
- Tech savvy, quick learners
- May or may not be employed
- Active socially on Instagram, FB
- Street smart, independant

First copy

Women, homemakers 25-40 years

offline. Now moving online

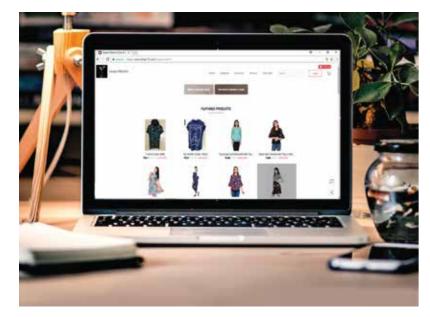
Niche, make thei own products

- Looking for a side income
- Strong offline social network
- Medium to low tech savvy
- Cannot invest capital
- Already have a offline setup in place
- Medium to low tech savvy
- Find online process daunting
- Skilled and make unique products
- Aspire to build their brand identity
- Tech savvy











Salman, 24, B.Com

"My buyers aren't particularly bright. If it looks good, it sells good. Rest will fall into place"

Core behaviour

Driven by ambition

Tech savy and a quick learner, tried his hand at developing his own app Not employed in main stream work

Active on FB, Insta

Street smart

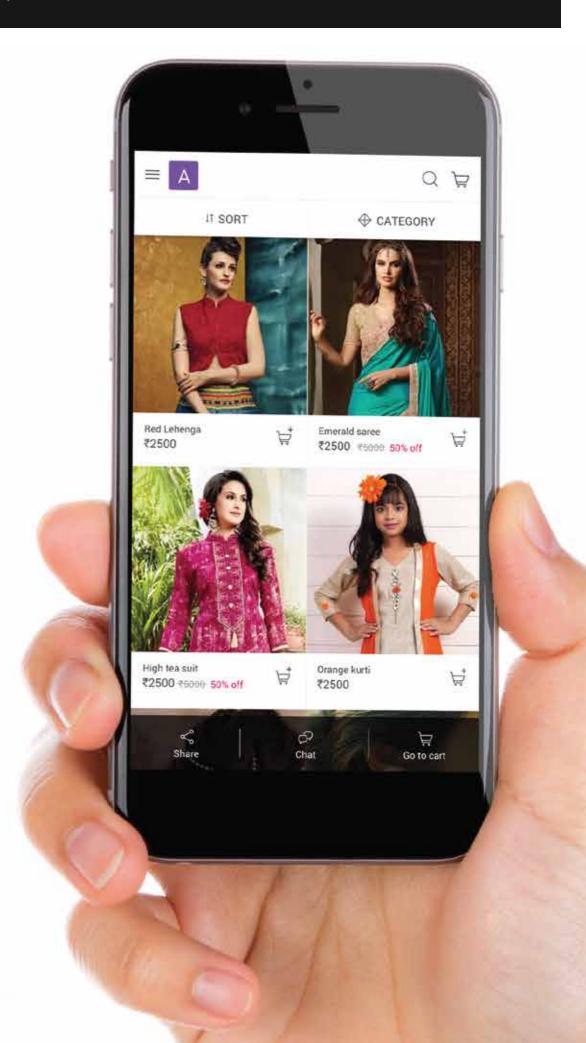
Goals

Wants to sell the best looking products in the whole of Instagram Wants to start his own brand

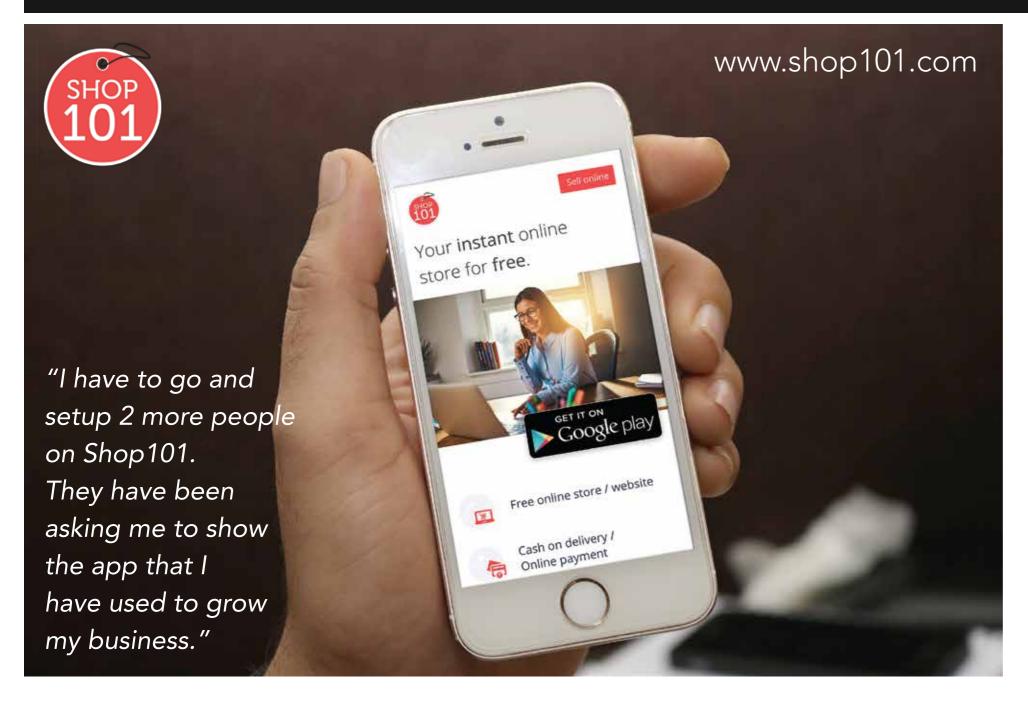
Vying for independence and recognition

Frustration

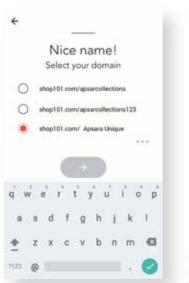
Makes more money than most of his friends and family but no one knows



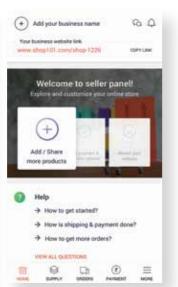
Sellers use the app to upload their products, share them on various social media sites. They can also process their orders and ship their products to their customers using the app. The product is an end to end e-commerce solution for small and upcoming sellers



Wire-frames and creating user flows





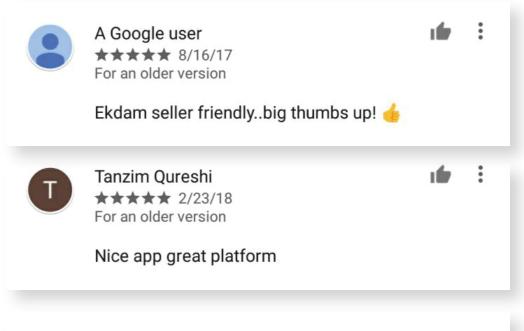


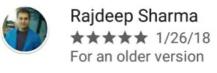
GCMs and App notifications



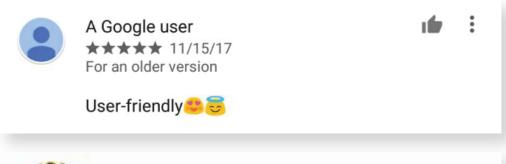
User reviews

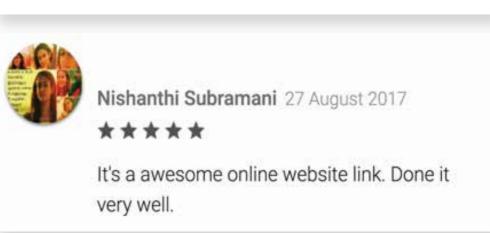
100k downloads



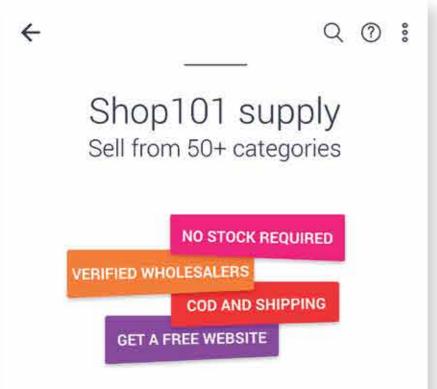


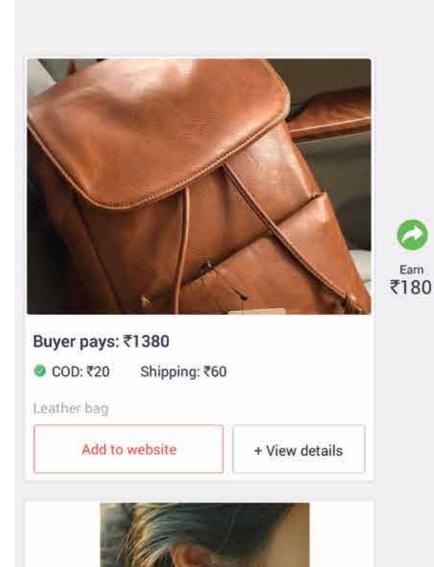
Appriciate efforts put on app. Very easy platform to sell and manage orders and customers. Effective design and customer friendly.

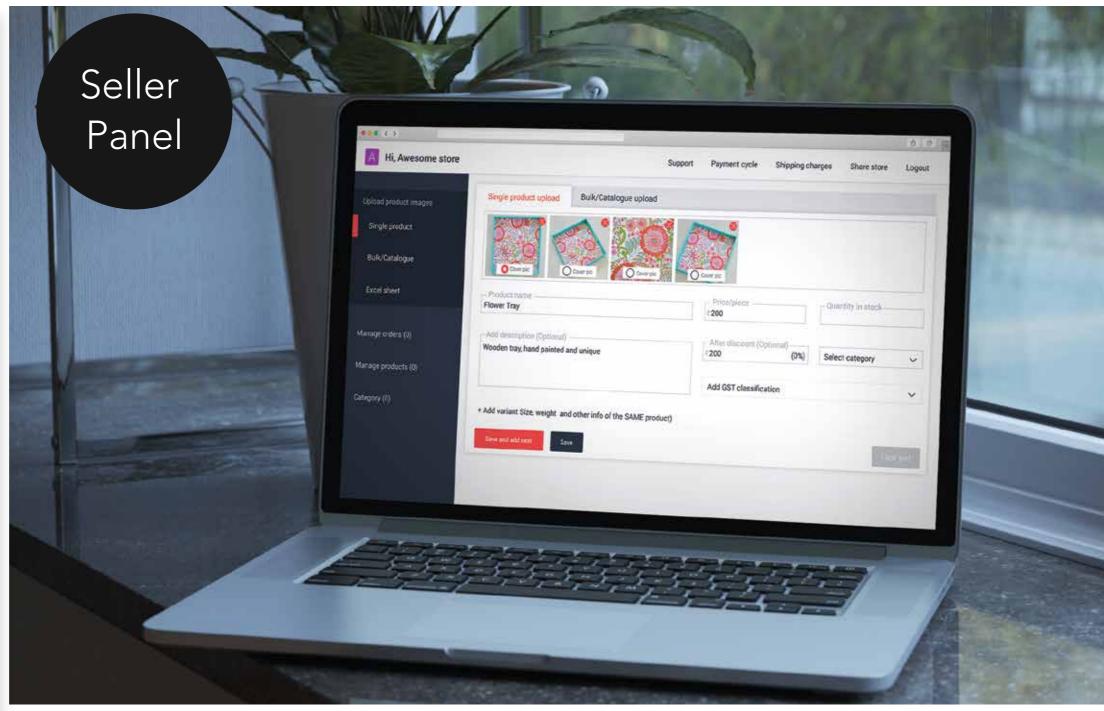




The product involved designing of mobile a apps and desktop panel that sellers could use with use ease. Sellers can choose to sell their own product or products from Shop101 supply or combination of both to their end customers







Shop101 Seller Panel

Shop101 has a mobile first approach but also has a desktop version to enable bigger sellers to upload products and process orders in a faster manner, especially in cases where there are multiple

Shop101 Supply

Supply is a feed of products from verified wholesalers. Sellers can simply share products with their customers from the feed and it will automatically get added to their e-commerce website and to their inventory. When a customer places an order, reseller and wholesaler are notified and the wholesaler ships the order to the customers address.

Pet Set Go!

An app to help vets organize their work better

Pet Set Go! Is an app concept to help vets organize their schedule. The persona using this app would be Pet owners, receptionist at the vet and the doctor.

The idea is to help pet owners make and mange appointments, keep track of vaccination/treatment schedules and even buy accessories for their pets.

For the doctor who has a super busy schedule, this app will help him or her plan her day to optimise work.

The receptionist can manage inventory, edit appointments and send reminders to visiting





Persona Identification to build a user story

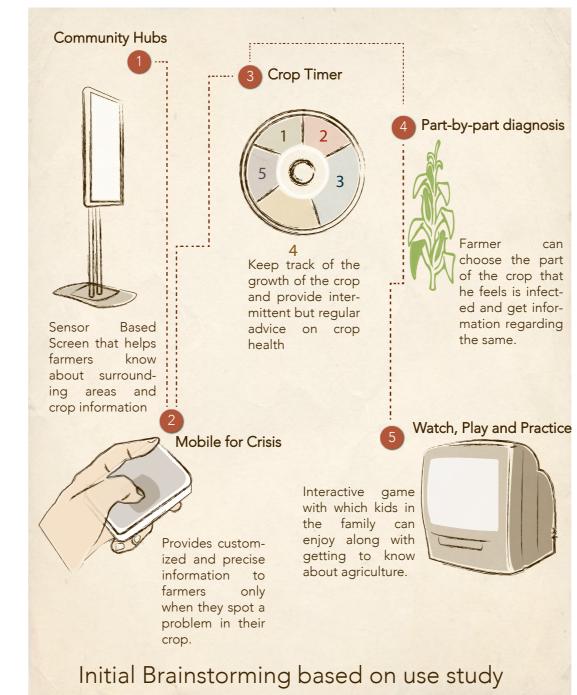


Sarv- Samridhi Social Media in Agriculture

IIT Bombay and National University of Singapore

The project aims to design a low-cost, location-based diagnostic tool for symptoms of malfunction (pests, diseases and deficiencies) that is relevant to the farming communities.

Sarv-Samridhi (Prosperity for All), connects farmers to one another. It also allows farmers to rate vendors in their area and the solutions provided by them. Vendors can display the solutions they have in order to attract more customers. The customers (farmers) can use these solutions or adopt solutions provided by the government. Sarv-samridhi will help exchange and validate information in this way.

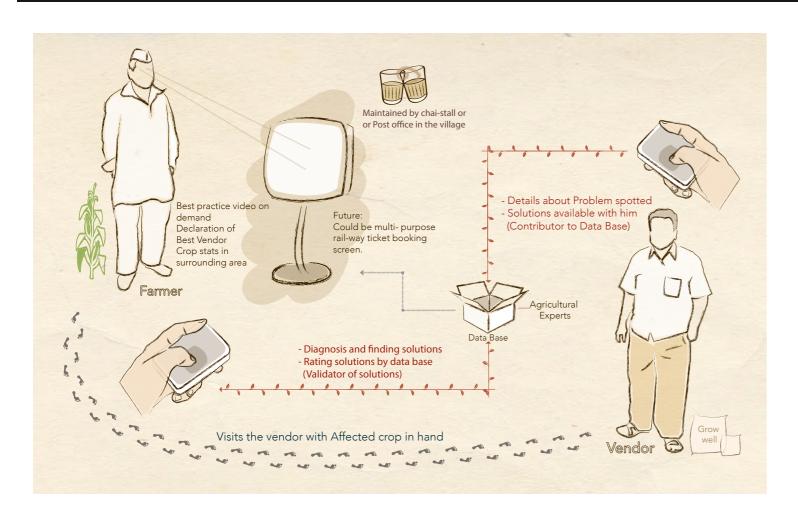




The user study was conducted across 3 states in India. Pointers were created prior to visiting the field. Data from the field was converted into insights and then used in the project.



The mock-up is created for the Aakash tablet and low-level smart phone. As these devices can be expected to have greater penetration in rural India. The interface is in Devnagri script in the Marathi language. This interface was tested among farmers, vendors and youth of the village











Tree Talk

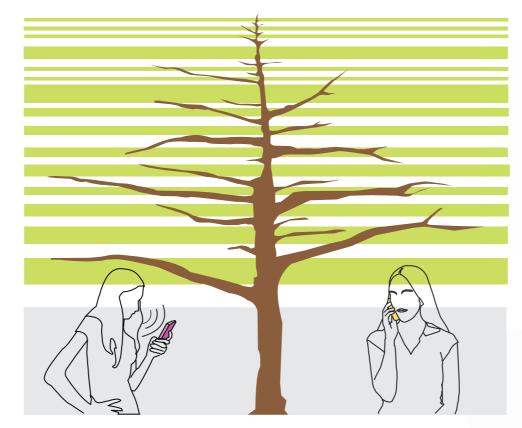
Entertainment with a personal touch

Tree Talk uses the voice modulation of a song, conversation or sound created by a user or by other agents to create a game for themselves.

The tree hence formed can be saved as memory for the conversation or one can opt to play.

It also has natural elements which make the game realistic and entertaining.





In this application a user creates his/her own "tree" whose branches are created as imprints of the conversation. This results in a unique and personal layout for each game.



In the screen shots shown the player is expected to save the fruit by brushing aside branches tilting the phone





Alternative Representations





In this application, user not only experiences a unique game set up every time he/she play but might also find remnants of an interesting conversation making it self visible in an abstract manner.

TCS Rewardz

Internship

U.I Development for a Tool

Created a Conceptual Model for the flow of the Tool

Created Information Architecture with ease of learning as goal

Developed User interface based on study of Usability paradigms







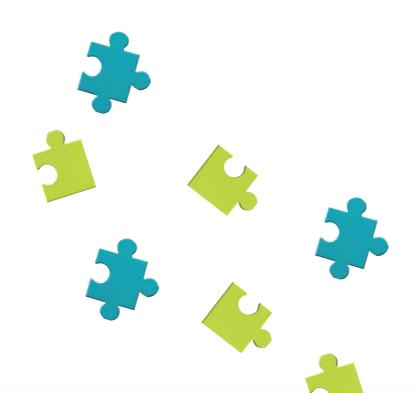


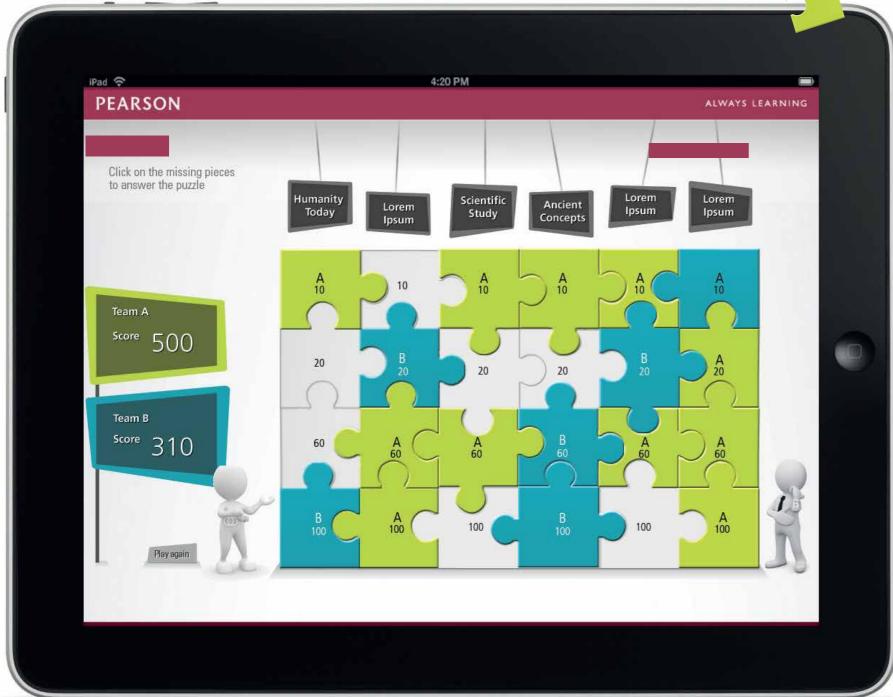


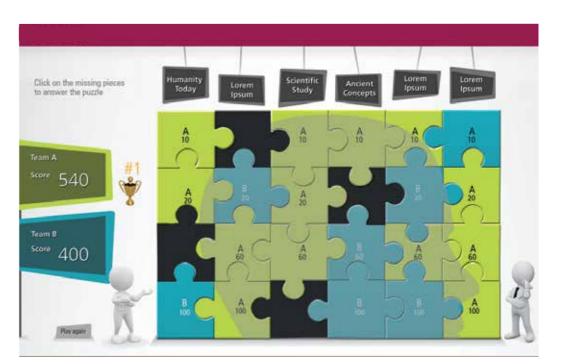
Jeopardy for Psychology

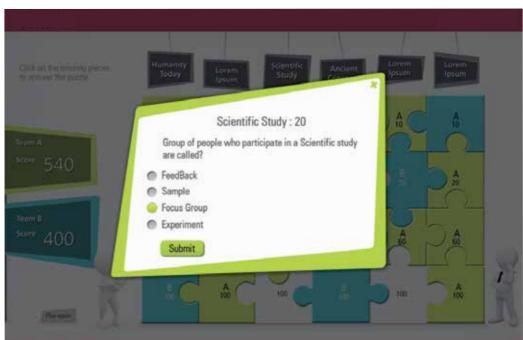
Leading publishing company

The app is a jeopardy game for psychology students. The puzzle pieces indicate the each question that needs to be answered. Students can register and play in groups. It can also be conducted as a classroom activity.









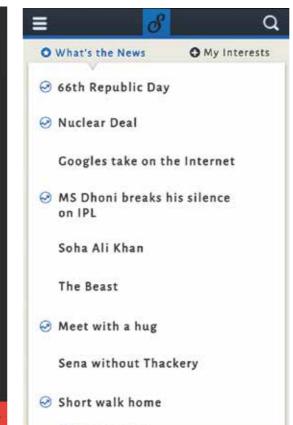


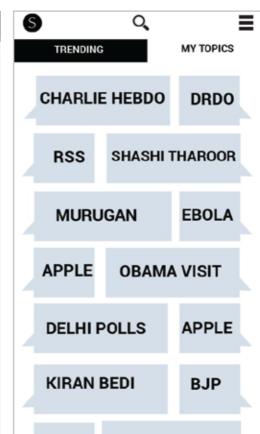
Social Media Uncluttered

Ever find yourself getting annoyed by all the useless feed in your Facebook feed? This app solves just that.

Users can select what topics they are interested in and get trends from across social media platforms on those topics

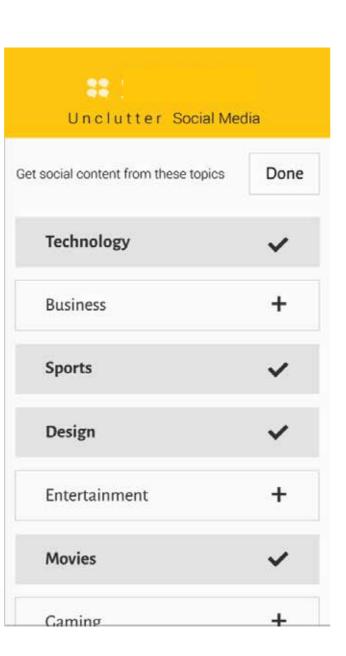




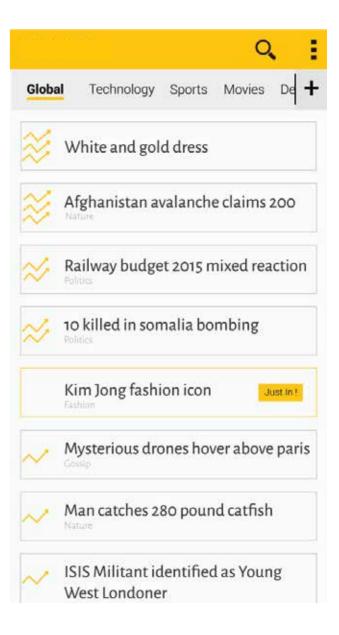










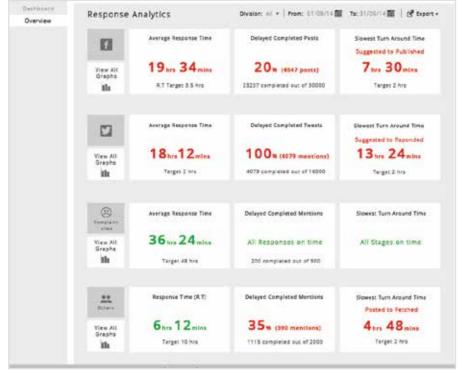


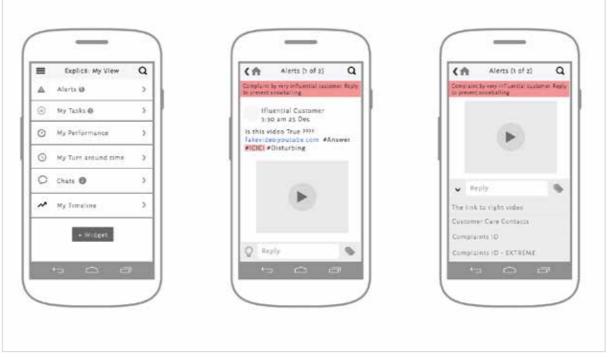
Social Media Analytics

Social media anlaytics tool covers the entire spectrum from Online reputation management to Customer Care.

This product helps its users determine what is the health of the brand on social media and how the brand can quickly and efficiently mange queries, complaints from its end users.

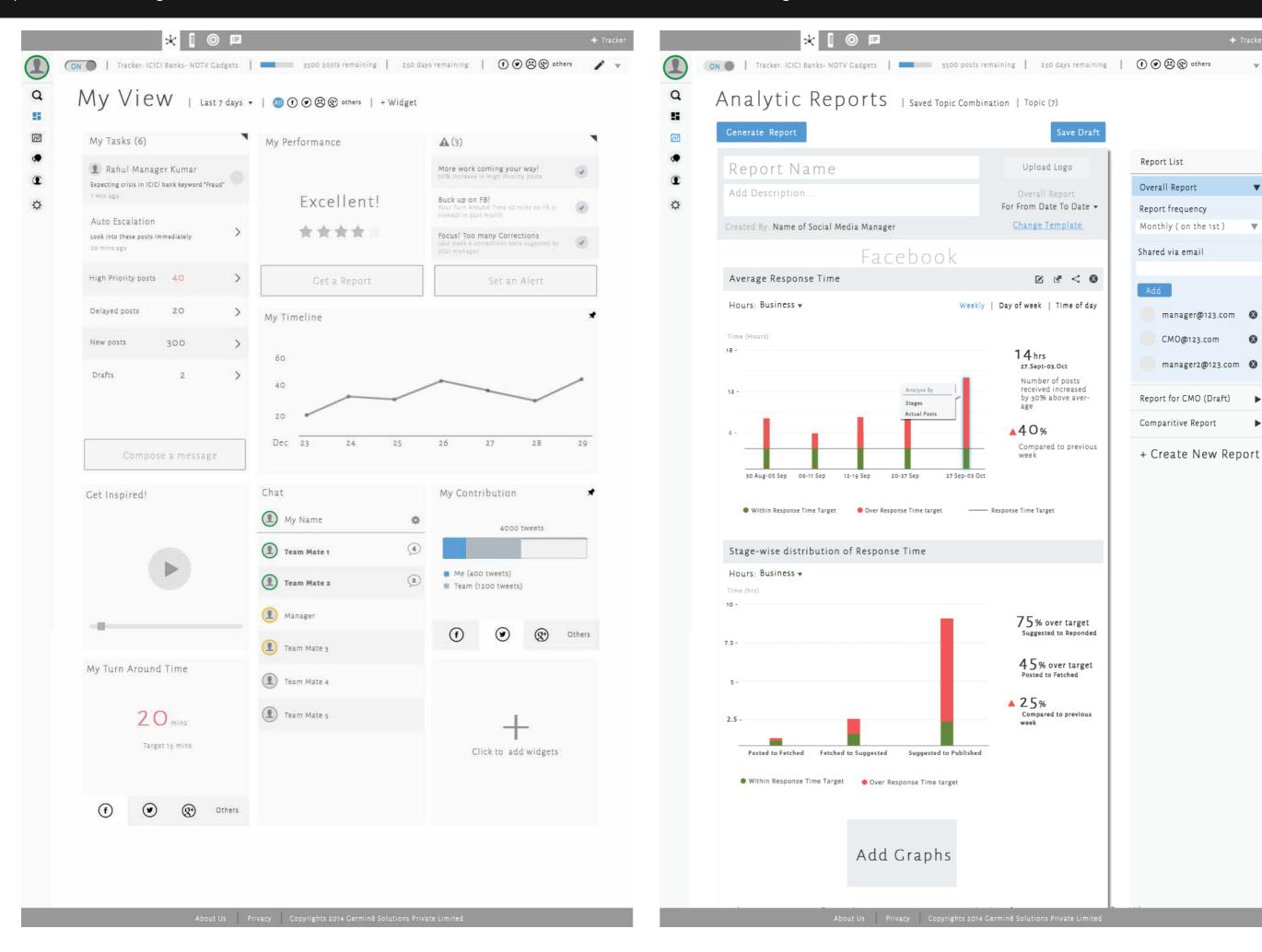








The process involves creating multiple wire-frames, validating with end user and feasibility of development. It is then converted to high fidelity mocks for development. The navigation and information architecture of the screens are created at this stage



Royal Rescue

Competition

The brief was to design a TV app which could be played with the TV remote and be created for the Indian users in their context.

This game involves the story of a princess and her peacock, who has been kidnapped by a

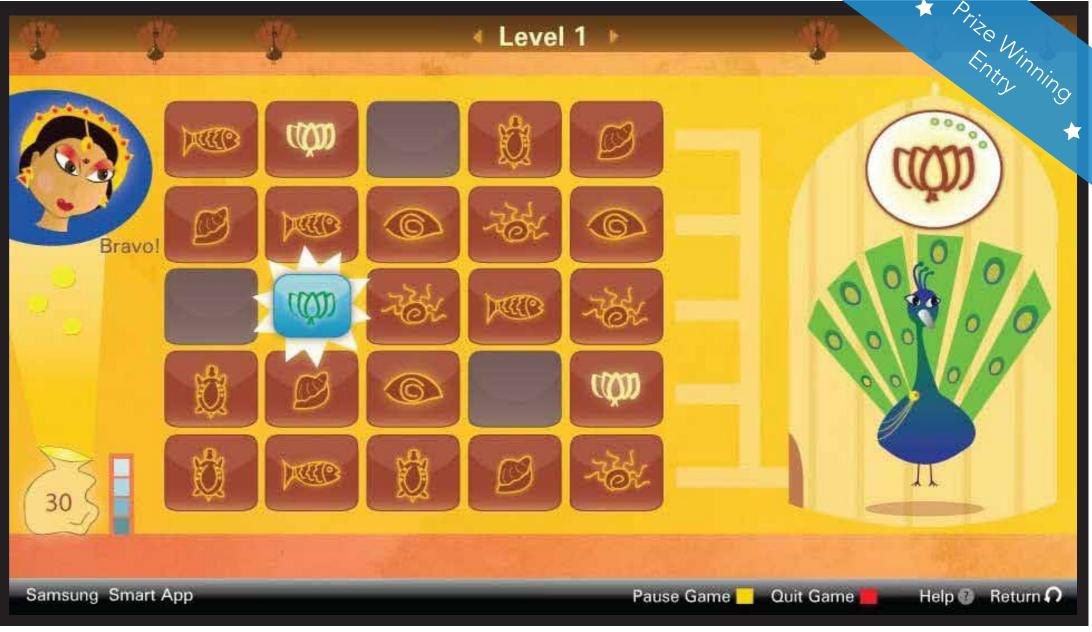
Game Play

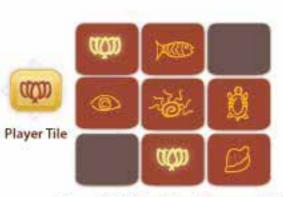
The game play, is moving the player tile over tiles that match the tiles on the wall.

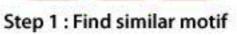
Destroying them in the process. The tiles keep changing motifs hence making the game unpredictable and fun.

peacock and rescue him.







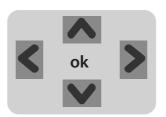




Step 2: Reach it fast before time runs out



Controls for the game on the TV remote











Can also be played with screen minimized, watching other programs

Board Games Design

Engaging, fun and at the same time requires cognitive effort.

Rahi (traveller)

Aim: Player who visits maximum cities stands winner. The game involves, players taking turns to build the board itself (with the help of the stripes), hence a unique game every time



Double Block

Aim: Player who collects maximum pieces wins

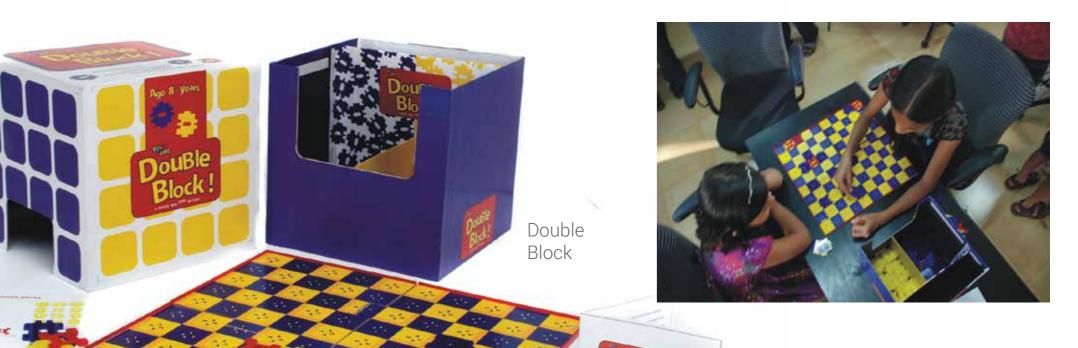
The game involves, players drawing 2 pieces from the lot and creating a paths on the board. Upon creating a path that connects 2 walls on the board, player collects all pieces







Rahi:Players strive to reach destinations on the stripes with pawn and die play. The constraint being ,on the stripes every time they change their mode of transport (Ship, train or air) they have to give away their tickets. Every time they reach a city they are awarded tickets.



DoubleB: Each player draws blocks of colour of their choice. Fix the board by fixing positive and negative pieces. Yellow and blue blocks can only be placed on squares of the same colour

Thank you

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